

Approximation

There are a lot of hard problems out there, our unit on NP-completeness detailed many of them. Faced with this, one idea is to simply give up. Another idea is within some polynomial time bound to try to get as good of a solution as possible: Apply some trivial greedy heuristic, but also guarantee the answer gets to what we want.

The approximation ratio of an approximation algorithm is defined to be

$$\rho(n) = \max \left(\frac{\text{sol}}{\text{opt}}, \frac{\text{opt}}{\text{sol}} \right)$$

whether or not you over-estimate or underestimate it by how much, i.e. $\rho(n)$.

An approximation scheme is one in which the runtime is a function of both n, ϵ and more time can give a more exact solution.

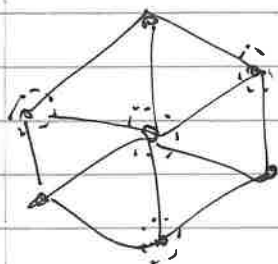
PTAS $O(n^{2/\epsilon})$. If you only want 10% error $\epsilon = 0.1 \Rightarrow O(n^{20})$

FPTAS $O((1/\epsilon)^2 n^3)$ small ϵ incur constant factor increases.
in n and $(1/\epsilon)$

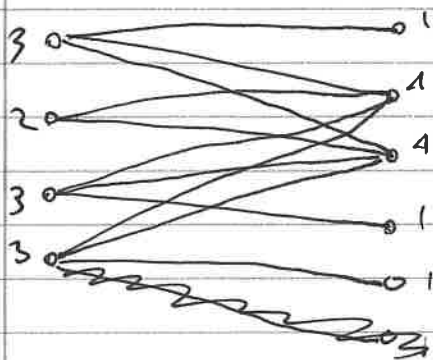
Recall we proved the decision variant of VC was NP-complete.

$\text{SAT} \leq_p 3\text{SAT} \leq_p \text{INDSET} \leq_p \text{VC}$. $\text{VC} = \{ \langle G, g \rangle \mid G \text{ has a VC of size } g \}$

a vertex cover is a selection $S \subseteq V$ such that all of E shares at least one end in S .



suppose we want to search for a vertex cover, a minimal one instead. First we show when an obvious greedy scheme does not work well, then we give one which approximates VC by two.



greedily choose and remove highest degree vertices. This approximation scheme is really bad, need $S \geq 6$. but since bipartite, we know solution is of size 4. This example can generalize to create instances for greedy algorithm is bad at approximation.

we give a 2-approximation algorithm for VC. Its output is guaranteed to be no more than twice the optimal.

Approx VC (G):

$sol = \emptyset$

$E' = E$

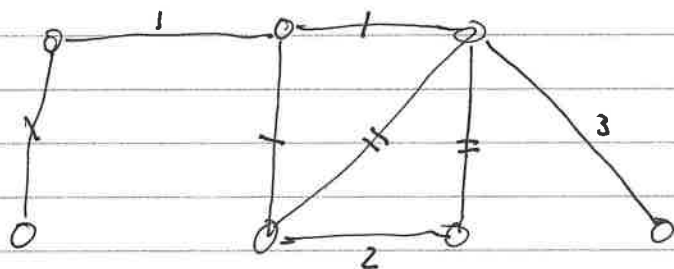
while $E' \neq \emptyset$

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choose (randomly) $e = (u, v) \in E'$

sol. append ~~(u, v)~~ u, v

remove from E' all edges connected to u or v .



$O(V+E)$ runtime, given E' represented as an adjacency list.

we prove $|sol| \leq 2 \cdot |opt|$

note an edge e is picked with no endpoints currently in sol.

let $A =$ set of edges picked no two edges share same vertex of opt, so $|opt| \geq |A|$. also, e is chosen where both ends are not in sol. so $|sol| \leq 2|A|$.

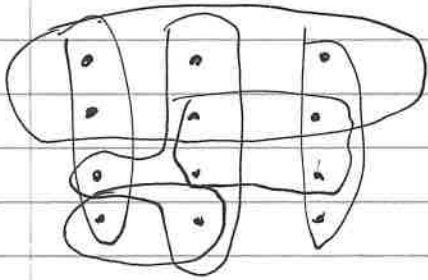
$|sol| \leq 2|A| \leq 2|opt|$

prove we can 2-approx even if it is hard to find solution.

Matching in a graph

set cover given $\{X, P = \{S_1, \dots, S_n\}\}$ where
 $S_i \subseteq X$ want to find a selection of subsets which covers
 X . minimum set cover.

NP-complete.



greedy approach

Greedy Approx SC (X, P) :

$$U = X$$

$$C = \emptyset$$

while $U \neq \emptyset$

choose S_i to maximize $|S_i \cap U|$

$$U = U \setminus S_i$$

$C \leftarrow C \cup \{S_i\}$

return C .

This is a $(1 + \ln(n))$ approximation algorithm. Proof really uses harmonic numbers.
 If $|opt| = k$, we prove $|sol| \leq k \ln(n)$.

Let n_t be # of X still not covered after t rounds selections.
 since $|opt| = k$, some set has n_t/k elements. $\Rightarrow$

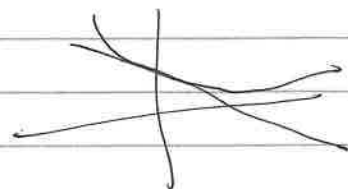
$$n_{t+1} \leq n_t - \frac{n_t}{k} = n_t \left(1 - \frac{1}{k}\right).$$

$$n_t \leq n_0 \left(1 - \frac{1}{k}\right)^t$$

$$(1 - x \leq e^{-x} \text{ with } \Leftrightarrow x = 0)$$

$$n_t \leq n_0 \left(1 - \frac{1}{k}\right)^t \leq n_0 (e^{-1/k})^t = n e^{-t/k}$$

$$t = k \ln(n) \Rightarrow n_t \leq 1.$$



non-constant approximation factor

MAX 3SAT recall 3SAT is NP-complete. $\therefore$ MAX 3SAT is NP-hard!
to satisfy as many clauses as possible. MAX 3SAT is NP-hard!
In fact, some deep theorems, if you can approximate SAT too well, you
can solve SAT fast.

Approx Max 3SAT(ϕ)

choose $x_1 \dots x_n$ randomly.

fix some clause of size 3. what is the probability a
random assignment has this clause satisfied? $7/8$.

$Z = \sum_{i=1}^k Z_i$ $Z_i = 1$ if C_i is satisfied. what is
expectation of Z ?

$E[Z] = E\left[\sum_{i=1}^k Z_i\right] = \sum_{i=1}^k E[Z_i] = 7/8 k$
a random assignment will solve $7/8$ ths of the clauses of SAT!

Johnson $7/8$ th Approx Max 3SAT(ϕ)

~~choose~~ while True

generate $x_1 \dots x_n$ randomly

if $7/8$ th of clauses of ϕ satisfied

break and return $x_1 \dots x_n$

Alg only stops if such an assignment exists. a random variable is at least its expected
value all the time. expected number of rounds is $O(k)$.